



INEX MESSENGER OUTCOME

“Cooperation and Migration”



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INEX SLOVAKIA

I nex messenger was linked to my EVS program of 2017. During this year, I organized and took part of the INEX summer workcamps, I promoted volunteering and I created my own workshop. Thanks to this, I had the opportunity to share an important topic for me with other volunteers.

I wanted to involve people about migration and cooperation topics. This theme was important for me because in France I started to help a refugee family from Iraq. To help them was a really good experience.

At the beginning, it was only to help the kids with French homeworks after school. But after some time, I became closer to the whole family.

When I came to Slovakia, I really wanted to speak about it and explain that everyone can help people in this situation.

At the beginning, my idea was to create a workshop only about migration. I wanted to develop the migration topic in different ways: climatic migration, war migration and work migration. When I started to collect information, I understood that one workshop is not enough to touch deeply this topic.

So, I decided to stay more global and speak about cooperation and migration. Moreover, cooperation can be easier to imagine for anybody because it can be the relationship with your family, your work...

At the end, I decided to develop a more global topic while evoking the migration.

Plan of the workshop

Basically, when you are INEX Messenger, you visit a camp for 3 days:

- **The first day was the on arrival day:**

I travelled to arrive during the afternoon, after the daily work of volunteers.

I spent time with them, I was introduced by the camp leader and I had dinner with them

- **The second day: I worked with the volunteers and after work,**

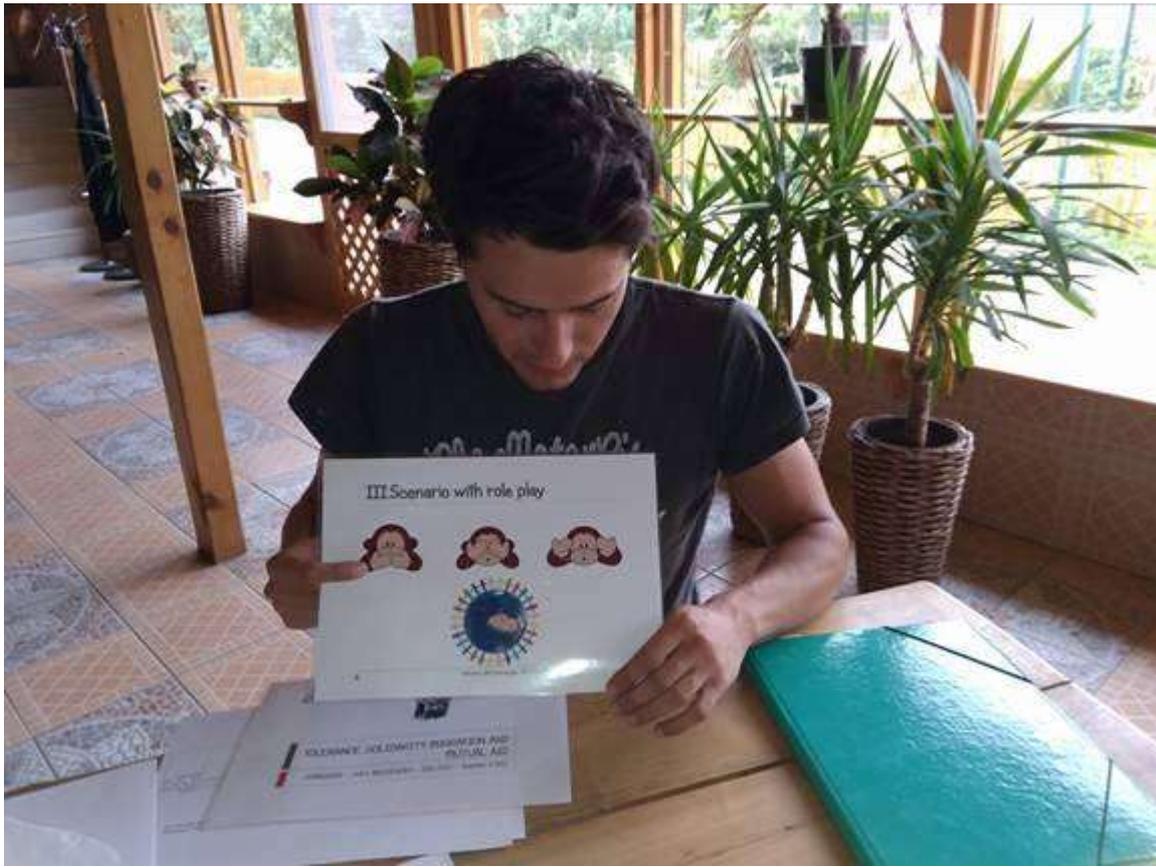
I presented my workshop

- **The third and last day: It was the departure day.**

My workshop was composed like this:

- Global introduction (What is to be INEX Messenger...) INEX is a non profit organisation promoting volunteering, organising summer workcamp and offering the opportunity to everybody to be more openminded.
Thanks to this workshop, the volunteers can learn some new things or just debate about a society topics.
- Explanation of the choice of the workshop (Why this topic?)
 - o In this part, I explain the meaning of my idea and why I decided to do this kind of workshop.
- Role game: Monkeys of the wiseness
 - o I had the idea to explain the cooperation between people in difficult situations or just in life situations. To explain my idea, I say to the volunteers that everyone needs help to realize something. It can be the school success, the healthy life and if we go deeper, it can be the help that you can received in crises situation like refugees crises.
 - o After I said to each of us to split in 3 different groups based on the three monkeys of the wiseness with different disabilities (one person cannot see, one person cannot speak and the last one cannot use his hands). Each of them need help of the other to progress.
Basically , it can be the natural relationship between kids who need their parents to grow up and the school to learn(Even if this picture can be false)

Game about cooperation, solidarity and migration



The game is preceded by a general presentation about mutual aid, solidarity and innovative situations in terms of welcoming migrants and new inhabitants in a general way.

The objective of this game is to reveal the feeling of solidarity and training that can sometimes make us insensitive in everyday life. It seems interesting to understand that unity and sharing of competence allows us to do great things. 'All on one goes faster, Together we go further'

From a banal request, participants, separated in 3 groups will each have elements to realize with their respective skills and "disabilities" and must achieve a common goal.

1 | To migrant groups, who cannot speak, I asked them to draw one person from the camp (local partner, helper, ...). This person will be drawn, and the participant can not write and speak there.

2 | To the group number 2 (the government) ,was composed of blind peoples. In my mind, the government was aware of problem but was not able to act to solve it (or tried it with the wrong method).

Me or one partner, carried some objects (for example hat, glasses, I was carrying a bottle or phone...) and the government people, who were blind, should recognize it, memorize and reproduce in the final draw without explanation what they saw.

3 | In the 3rd group the citizens, who cannot use their hands, the same tasks that the 1st group is asked but the person to draw is different.

The aim of this splitted work is to develop a cooperation feeling to success a common goal. On one common paper.

Even if their tasks are different, the objective is to finish their drawing, whatever if the drawing will be a disaster. The most important is the cooperation, not the beauty of the drawing.

Most of the time, the drawing represents a kind of strange guy who symbolise only the success of their cooperation..

Below, this is my explanation about the choice of the characters and the link with the role game.

	Context	Aim	Competences	Tools	Prohibition
Migrants	The migrant is a person who is fleeing his country in the hope of a better life for him and his family. He arrives in a country where he does not know the language, the customs, the way of life ...	He will have to adapt to his new environment by trying to learn from the other while bringing his own skills	The artistic expression is for now its only option. He does not yet master the means of local communication. Communicating with drawing or mime	-Tapes on the mouth -He knows 1 character to draw -Pen	Possible consultation between group members for 5 minutes before the start of the game
Government	The government is present to try to help migrants, but this is important for the magnitude of the problem. In addition, each state develops its own policy on hospitality.	The government is present to try to help migrants but this is insufficient in view of the magnitude of the problem. In addition, each state develops its own policy on reception.	Government has the keys to integration in the hands and must clarify its action and share it with the different actors (citizens and migrants). Listening and touch are his main skills. He can hear the applications and make his contribution but do not always know if these actions are effective.	Headband Touching objects with his hands	Seeing, he simply has the right to hear, talk and touch objects
Citizen	The citizen is an active member of his community, he develops empathy for the problems of others. It has many ideas but encounters difficulties for the implementers	to allow the integration of the migrants by making the link with the state and the migrants	the sight and the hearing. The citizen sees the problems and knows how to listen to the people, their needs and their demands	Link to attach the hands of the citizens. He knows the second character to draw	Prohibition to use his hands or feet, the citizen is unfortunately only the bearer of ideas

My summer plan

First try in INEX office



My first try was in INEX office in front of the colleagues where I explained the aim of my workshop.

It was a real test for me because I did not know already how the different people can interpret my idea. So, I made a global presentation about migration and I explained the main ideas of my game based on the three monkeys. At first, I wanted to start with a picture representing a family in the dinner. The aim was to hide some objects in this picture (for example bottle, butter, bread,...) and give different information to the different groups.

The DemoCamp in Banska Stiavnica: Too much theoretical



For the Democamp, I did my workshop in front of the other campleaders. I realized at this time that my presentation was too theoretical and can be misunderstood by the people. At this time, I wanted to change something. Indeed, I realized that it can be confusing for so I make it easier.

Liptovský Mikuláš - Midterm training - Make my workshop funnier



The mid term training in Liptovsky Mikulas allowed me to try again my workshop in front of the volunteers. I decided to add a funny part which missed in my previous presentation.



I had the idea to change my workshop thanks to one name game we played where we should draw the different parts of the other volunteers and guess who it is. I took this idea and create my own game.

Banska Stiavnica – Church renovation and environmental work

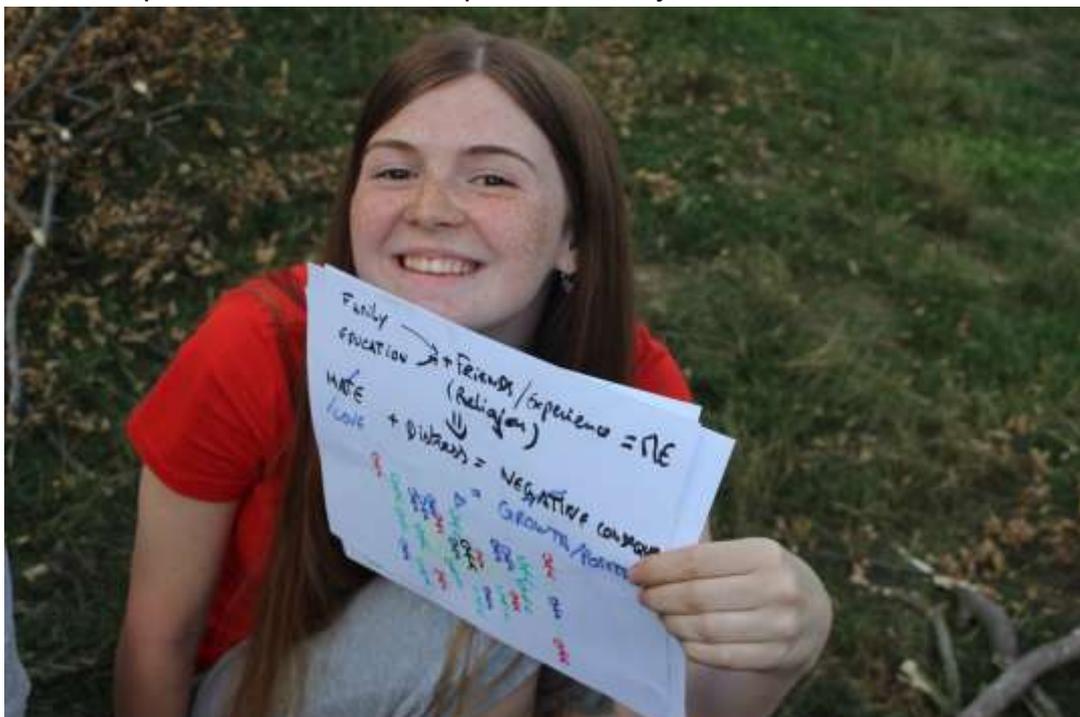


My first real try in workcamp. I had a good group of volunteers that I divided in 3 groups. The discussion was good at the end and it was the first time I was really confronted to different cultures, different ways of thinking and different considerations.

Cabrad castle – Castle renovation (Čabradský Vrbovok)



Cabrad was the second workcamp where I presented my workshop. The atmosphere was really good. In the middle of nowhere, just the volunteers and the castle area. I presented my workshop outside in front of few people of the camp. We had time to speak about different topics like family, education in our own country...



Black Castle- Castle Renovation (Zlatno)



The workcamp in Black Castle was special. It is the workcamp where I did my workshop in front of 14 people.

I had the bad experience to have one participant who wanted deliberately to spoil it, The important for me was to speak with him and not included the others in the conversation. I explain him that it is a workshop which brings some open minded ideas and if he really did not want to participate, he could just be quiet..

At the end, there was a good discussion and the ideas were interesting.

Stone Tower – Castle renovation and preparation of medieval feast (Kamenica)



The realisation of my workshop in Stone Tower was, I think, the funniest. We were in east Slovakia, we were working and living near to the castle which is around 20 minutes by walk from “civilization” without electricity or running water. But this place was amazing, indeed, without signal for mobile or everything which can harm the group dynamic, everybody talked together.

During these days, we were working to clean the area of the castle in order to prepare the medieval feast. Cutting the grass, building the tents for the feast, cleaning the paths to go to the castle.

After the work, we were tired, hungry and we should cook by ourself.

I did my workshop at night, with head lights or flash. Despite this situation, the volunteers were really attentive and enthusiastic to play.

Yasser, the french short-term EVS volunteer, who was in the camp with me, decided to complete my workshop about the signification of food around the world, and the impact of it. He helped me also to do my workshop.

Barlicka – Activities for disabled people in special center (Presov)

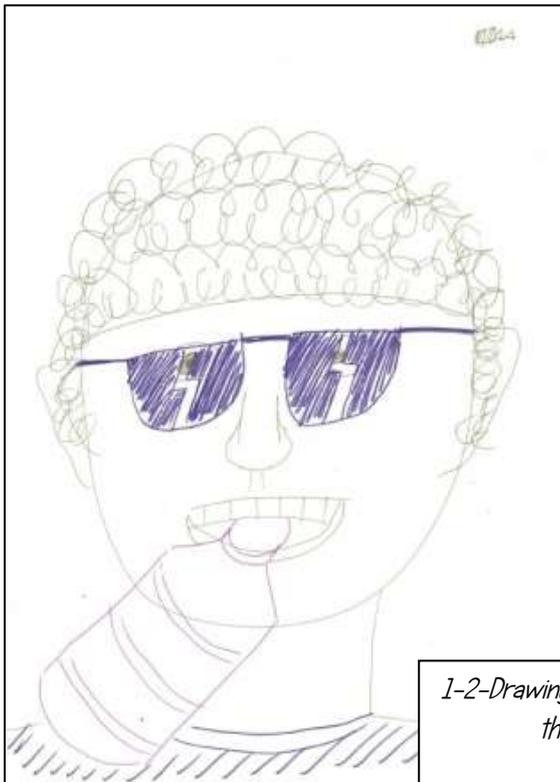


I did my camp in Barlicka center, which was my last camp during this summer. We had 4 groups of people from different countries and we had chance to share about the situation in different countries.

Yasser, the french EVS from Stone Towers came to this workcamp as well. He helped me to do this workshop because he already did it.



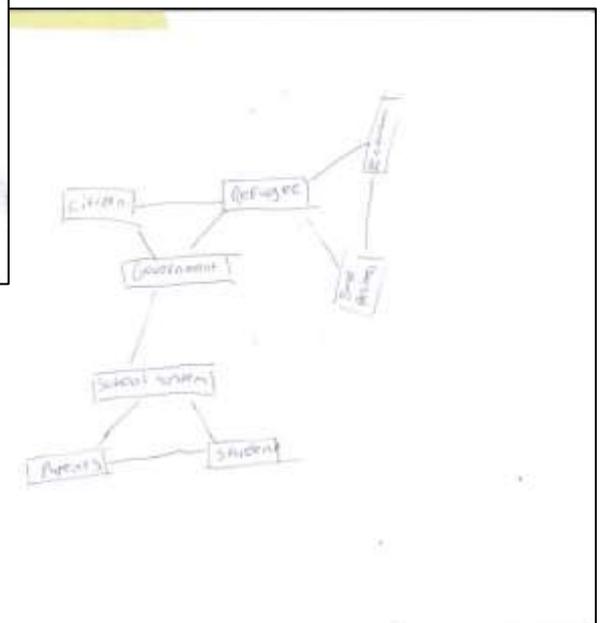
Examples of drawings and discussion based on the game



1-2-Drawings of 2 different groups during the role game (Barlicka)



3-Creation of one group of volunteer about cooperation/migration (Banska Stiavnica)



4-Creation of one group of volunteer about cooperation/migration (Banska Stiavnica)

Conclusion

In different ways, different situations, I can say that my workshop was appreciated by the different volunteers. As I said to them, my goal was not to teach them something or to change radically their minds. I wanted to speak about this and have their feedback, discuss and create a discussion.

My priority was to share this kind of philosophy. How can we be better, how can we help the others?

By this workshop, that I did with this funny game, each of us was involved in the process of cooperation. For example, this summer the cooperation between people who didn't know each other, who don't have the same culture, the same skills and the same way of thinking allowed to realized several amazing things for people that they didn't know and for a country which is not their own.

If I should change something, I would like to discuss more at the end of the workshop, or to explain better which can be the link between the workcamps and my workshop because, sometimes, it seems something totally different.

The important things is that I really enjoyed to be INEX messenger during summer 2017. I think it was one of my best summer because I shared a lot with a lot of different people: I discovered several places in Slovakia and worked on so many different and interesting projects.

